What Was Fun Became a Target

English · C1

Scan to play the song

Name _____ Class _____ Date _____

The grammar · What I need is… (cleft)

Find it: __ / 2

1 · SEE IT

What I miss is the mess with no metrics,

2 · LEARN IT

What I need is a hobby	the thing I need is a hobby	**What I'd like to say is hello**	the thing I'd like to say is hello
What I wanted was a car	the thing I wanted was a car	**What you don't see is the kitchen**	the part you don't see is the kitchen
What I miss is the listening	the thing I miss is the listening	**What nobody tells you is that…**	here is something nobody tells you: …

3 · FIND IT

Circle every example of what I need is… (cleft). One line has none.

1. Scale it up, scale it up.
2. What was fun became a target.
3. What was a game became a plan.

2 · Lyric Scramble

__ / 5

Number the lines 1 to 5, in song order.

- ☐ Then somebody said, you know, you could sell these,
- ☐ and before I knew it, my hobby had a business plan.
- ☐ mugs so crooked that my friends only took them out of kindness.
- ☐ It started with a wheel in the garage and a bag of clay,
- ☐ Not only did I open an online shop,

Sing it together

Play the song. Everyone sings the chorus. Then two halves take turns, line by line.

My score ☐ / 7

For parents: scan to play the song at home. The app is free to try.

Free to print, copy and adapt for any class or home. Please keep this line and don't sell it. © 2026 Lingua Musica, Kevin Haws · **linguamusica.studio**

CC BY-NC 4.0

What Was Fun Became a Target

English · C1 · Grammar: What I need is… (cleft) · 7 points

Grammar · Find it (2)

1 none 2 what 3 what

2 · Lyric Scramble (5)

Then somebody said, you know, you could sell these, 3 · and before I knew it, my hobby had a business plan. 4 · mugs so crooked that my friends only took them out of kindness. 2 · It started with a wheel in the garage and a bag of clay, 1 · Not only did I open an online shop, 5

For the teacher

Play the song once with the lyrics. Do "See it" and "Learn it" together; students do "Find it". Students do the 4 games alone or as homework, add up their score and hand in the sheet. Each game is also in the app's Arcade.

Free to print, copy and adapt for any class or home. Please keep this line and don't sell it. © 2026 Lingua Musica, Kevin Haws · **linguamusica.studio**

CC BY-NC 4.0